

```
pragma solidity ^0.4.0;
```

```
contract person
{
    string private name;
    uint private age;

    function setName(string newName) public
    {
        name=newName;
    }
    function getName()public constant returns(string)
    {
        return name;
    }
    function setAge(uint newAge) public
    {
        age=newAge;
    }

    function getAge()public constant returns(uint)
    {
        return age;
    }
}
```

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to me

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